

Davison AAF (Brent Newman)

Replacement Files for FSX (John Young)



This package is a small enhancement to Brent Newman's FS9 scenery of Davison AAF contained in Davison AAF.zip which is available from the Download Library at MAIW. This will allow the package to be used with FSX. This is the link to the FS9 package:

<http://www.militaryaiworks.com/download-hangar/files-by-newest/download/12-complete-ai-packages/1190-package-kdaa-davison-aaf-us-army>

The new files in the update zip flatten the Davison scenery area and remove FSX default objects that are not needed. The trees are also replaced with FSX native models to avoid transparency problems when using the original FS9 trees.

INSTALLATION

1. Unzip the FS9 package to FSX, following the instructions in Brent's manual.
2. Delete all the files in the Davison\scenery folder and replace with those in the FSX update zip.
3. Add the new texture folder to the Davidson scenery.
4. Replace the **Traffic_US Army Davison AAF.bgl** file with the one in FSX format in the update zip.

5. You can continue to use the FS9 aircraft supplied, but the UH-60L, UH-60M and VH-60M models are available in FSX native code from the Blackhawk family package in the MAIW Download Hangar. The file is called: JYAI_Blackhawk_Family_FSX_1.zip. This is the link:

<http://www.militaryaiworks.com/download-hangar/file-library/download/7-aircraft-models/282-ai-sikorsky-black-hawk-family-fsx>

Brent has supplied FSX textures in his FS9 zip. You will need to copy over the aircraft.cfg entries to the FSX aircraft.

The UH-72A helicopters are available in FSX format and include the Davison examples. This is the link:

<http://www.militaryaiworks.com/download-hangar/file-library/download/12-complete-ai-packages/1185-ai-eurocopter-uh-72a-lakota-h145m-for-fsx-jyai>

LEGAL DISCLAIMER

The contents of this package should not adversely affect your computer operation if installed according to the instructions. No guarantee is given or responsibility accepted for adverse operation or lost/overwritten files on your computer.

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This Project was initially created for internal distribution among forum members on MAIW forums along with many other works.

FEEDBACK AND SUPPORT

Any questions, suggestions and feedback may be directed to the forums at www.militaryaiworks.com.

Come see what is going on at MAIW

John Young
Brent Newman



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